

DUST
FOR ENSEMBLE

Composed by Jake Dorfman

Instrumentation

Violin

Cello

Electric Guitar - ebow, distortion and volume pedals

Bass Clarinet in B \flat

Percussion - 3 tom toms, bass drum, vibraphone

Notes

Electric Guitar:

Tuning from lowest to highest - F A D \flat A \flat B E \flat

FB (feedback) - allow the amp to resonate the strings. Can be manipulated by facing the pickup towards the amp and moving the guitar closer or further away as required

CL (clean) - denotes a lack of feedback

Percussion:

2 medium vibraphone beaters, 2 soft bass drum beaters, 1 superball mallet, 2 double bass bows, 1 paper sheet

Thumb Press - drag thumb or knuckle along the skin of the drum to make a resonant, rumbling sound

Bass Clarinet:

Multiphonics - These are not exact. Regular note-heads specify the fundamental sounding note, whilst diamond note-heads show roughly where the secondary pitch should be, although any fragile higher tone will be equally valid.

DUST

transposing score

Jake Dorfman

C 0'15"

Violin

Violoncello

Electric Guitar

Bass Clarinet in B \flat

Percussion

heavy distortion
scord F, A, D \flat , A \flat , B, E \flat

CL ----- FB ----- CL

n ----- *f* ----- *p*

tom toms
bass drum



C 1'00"

2

Vln.

Vc.

E. Gtr.

B. Cl.

Perc.

r.h. mute

air noise, key clicks

fingertips alternate freely thumb press

superball mallet

pp ----- *p*

pp ----- *p*

pp ----- *p*

pp ----- *p*

pp ----- *p* ----- *p*

A

C 1'00"

2

3 C ♩=72 col leg trat

Vln. *mf*

Vc. C ♩=72 col leg trat *mf*

E. Gtr. CL ----- FB *n* ----- *mp* ----- *mf*

B. Cl. overblow *pp* ----- *mp*

Perc. drag superball across bs drum *mp* soft beaters *pp* ----- *mf* let ring



C 1'00"

4 arco, sul pont fast, frantic *mp*

Vln. *mp*

Vc. arco, sul pont fast, frantic *mp*

E. Gtr. CL ----- FB ----- CL *n* ----- *mf*

B. Cl. C ♩=52 growl nasal *mf* *sempre*

Perc. finger tips *p* ----- *mp* thumb press *mp* paper, superball mallet

C 1'00"

5 3

sul tasto, slower than before

Vin. *p* *n*

Vc. C ♩=52 *sul pont* *mp* *n*

E. Gtr. *r.h part-mute* *p* *mp* *p* *f*

B. Cl. *overblow* *n*

Perc. *slowly rub paper on bs drum* *drag superball across toms* *thumb press* *To Vib* *pp* *p* *p* *f*



6 B C ♩=40 rubato

Vin. *ord* *p*

Vc. *ord* *p*

E. Gtr. *To ebow* *ebow* *n* *p*

B. Cl. *nasal* *n* *p*

Vib. *Vibraphone arco* *mp*

4

10

Vln. *dolce*

Vc. *mp* *p*

E. Gtr. *p* to ord

B. Cl.

Vib. to vibraphone beaters



14

Vln. *molto sul pont* *pp* *p*

Vc. *b \flat*

E. Gtr. ord CL ----- FB ----- CL ebow *p* *mf* *pp*

B. Cl. ord *p*

Vib. vibrate beaters *p* *mf*

C 0'06"

C

17

Vln. *mp* dolce

Vc. *p*

E. Gtr. *pp* *p* *ebow*

B. Cl. *p*

Vib. *mf* *To bs dr*

fast, frantic sul pont

pp

fast, frantic sul pont

mp

Bass Drum thumb press

p *mf*

5



20

Vln. *arco ord* *p*

Vc. *arco ord* *p*

E. Gtr. *p* *ord*

B. Cl. *airy sound* *pp* *mp*

Vib. *Vibes* *arco* *p*

22

Vln.

Vc.

E. Gtr.

B. Cl.

Vib.

p

p

CL ----- FB

n ----- *f*

Bs Dr

superball mallet

drag superball across drum

p